Министерство науки и высшего образования РФ Федеральное государственное автономное образовательное учреждение высшего образования «СИБИРСКИЙ ФЕДЕРАЛЬНЫЙ УНИВЕРСИТЕТ»



ПРОГРАММА

вступительного испытания для поступающих в аспирантуру 2.3 Information Technologies and Telecommunication

шифр и наименование группы научных специальностей

2.3.5 Mathematical and software support for computing systems, complexes and computer networks

шифр и наименование научной специальности

List of questions for the entrance test

- 1. Algorithm concept. Equivalence of these formal models of algorithms. The concept of algorithmic undecidability.
- 2. Formal languages and ways of describing them. Classification of formal grammars. How to use in lexical and parsing?
- 3. Multiprocessor and multicomputer systems. Computing clusters. Problem-oriented parallel structures: matrix systems, systolic structures, neural networks.
- 4. Methods and means of transferring data to computer systems, data transfer protocols.
- 5. Features of the architecture of local networks (Ethernet, Token Ring, FDDI).
- 6. Internet network, domain organization, TCP / IP protocol family.
- 7. Distributed programming. Processes and synchronization. Object-oriented distributed programming Parallel programming by shared memory. Parallel programming by distributed memory.
- 8. Basics of constructing translators. Optimizing translator structure. Intermediate program representations. Intermediate presentation levels.
- 9. Analysis of the source program in the compiler. Automatic (regular) grammars and scanning, context free grammars and parsing, organization of a program symbol table with a block structure, hash functions. Automatic construction of lexical and parsers from formal descriptions of grammars.
- 10. Optimization of programs during compilation Optimization of basic blocks, cleaning of cycles. Analysis of control flow and data flow graphs Building a dependency graph. Global and interprocedural optimization.
- 11. Generation of object code (retargetable) compilers, Recycling terms optimization heuristics dynamic programming) for automatic generation of object code generators (systems BEG, Iburg, etc.).
- 12. Software development and maintenance technology. The life cycle of the program. Development stages, degree and ways of their automation. Modules, interaction between modules, hierarchical program structures.
- 13. Debugging, testing, verification and evaluation of the complexity of programs. Generation of tests. Test generation systems. Slices of programs (slice, chop) and their use when debugging programs and for generating tests.
- 14. Methods for the specification of programs. Schematic, structural, visual programming User interface development, multimedia interface interaction environments.

Developer:			
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